

# XCAST on PlanetLab

~ Deploying an Overlay Network on a Private PlanetLab ~

A Demonstration

Nobuo Kawaguchi,

Yuji Imai, Eiichi Muramoto,

Satoru Sakurai, Daisuke Matsui, Fumihito Kan

WIDE Project (XCAST WG)

# Overview

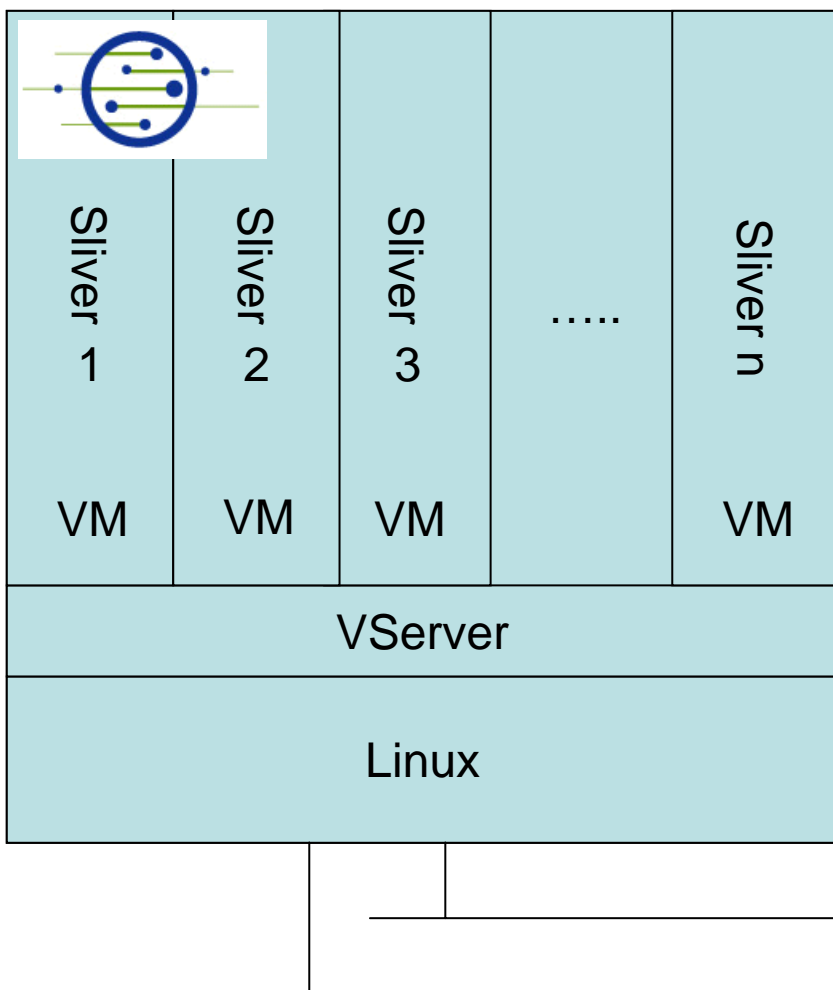
- Purpose
  - Create an overlay network testbed for SAM RG experiments
- Approach
  - Use private PlanetLab (PL) for testing
  - Implement in User Mode Linux similar to PL Virtual Network Infrastructure (VINI) described in SIGCOMM 2006 paper
- Results
  - Use XCASTv6 enabled UML on private PL
  - Connect nodes through UDP Tunnels
  - Use XCAST client application to demonstrate operation
- Significance
  - Goal is to deploy this on actual PL and make available to other researchers in SAM RG

# PlanetLab

- More than 750 nodes form PlanetLab world-wide
  - More information at <http://www.planet-lab.org>
- A “private PlanetLab” is a separate network where the hosts run the PL software and there is a local master node (MyPLC)
- The PL kernel is freely available to set up a private PL
- We have a private PL of 4 machines with a MyPLC node
  - We will connect to this for the demo



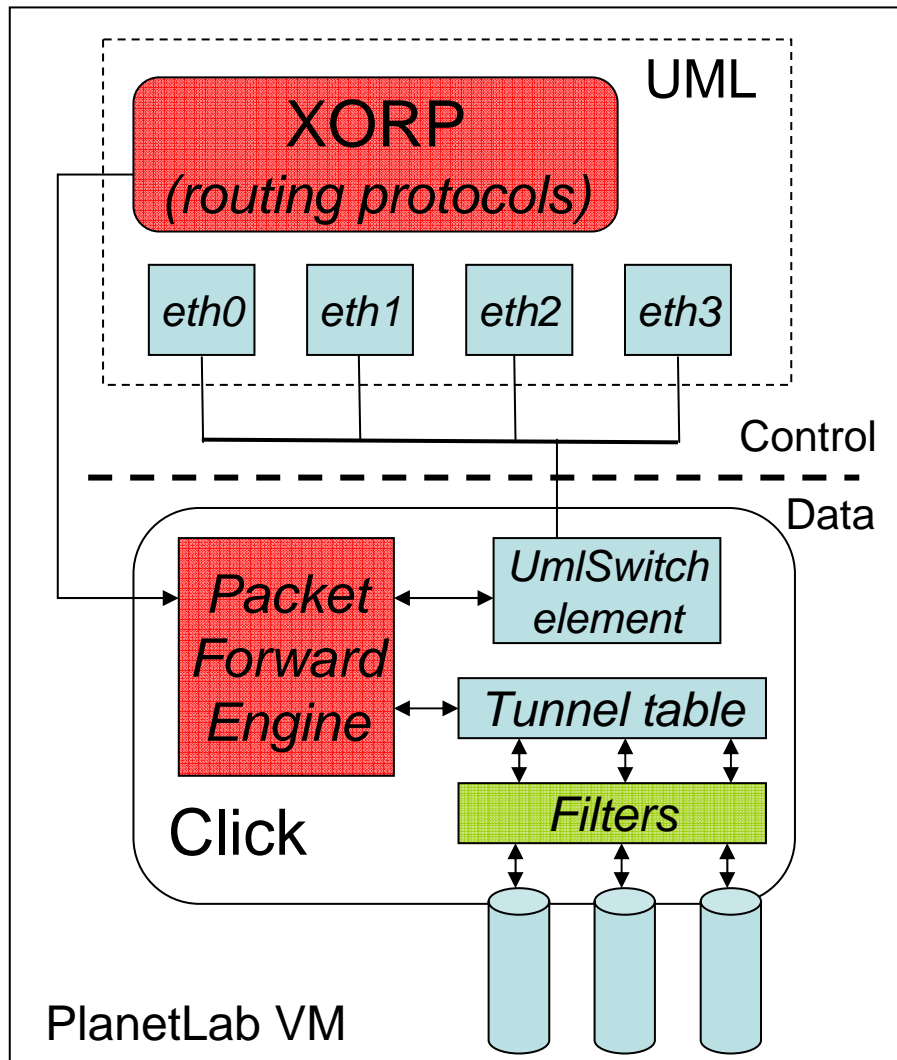
# PL Nodes are Allocated as Virtual Nodes



- A user is allocated a slice
- A sliver is the slice on a single node
- Each sliver is isolated and uses a Vserver
- Network interface and routing table are shared among the VMs

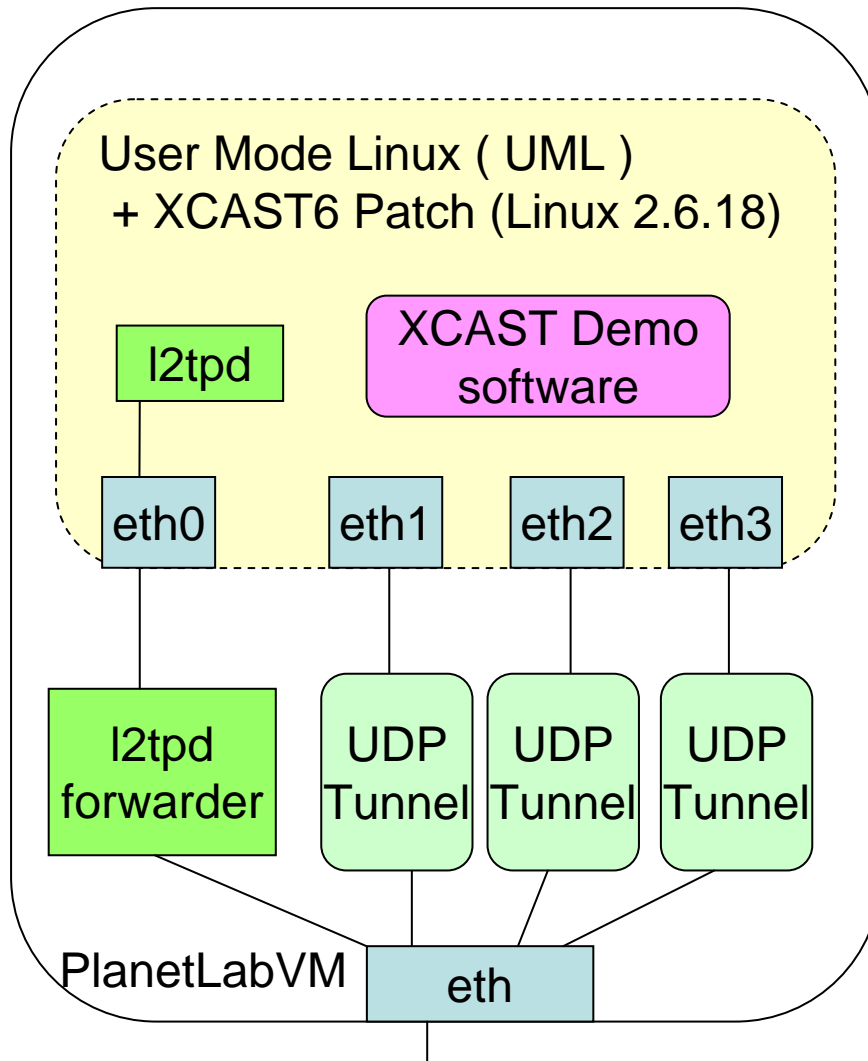
# PL-VINI (SIGCOMM'06)

[<http://vini-veritas.net/>]



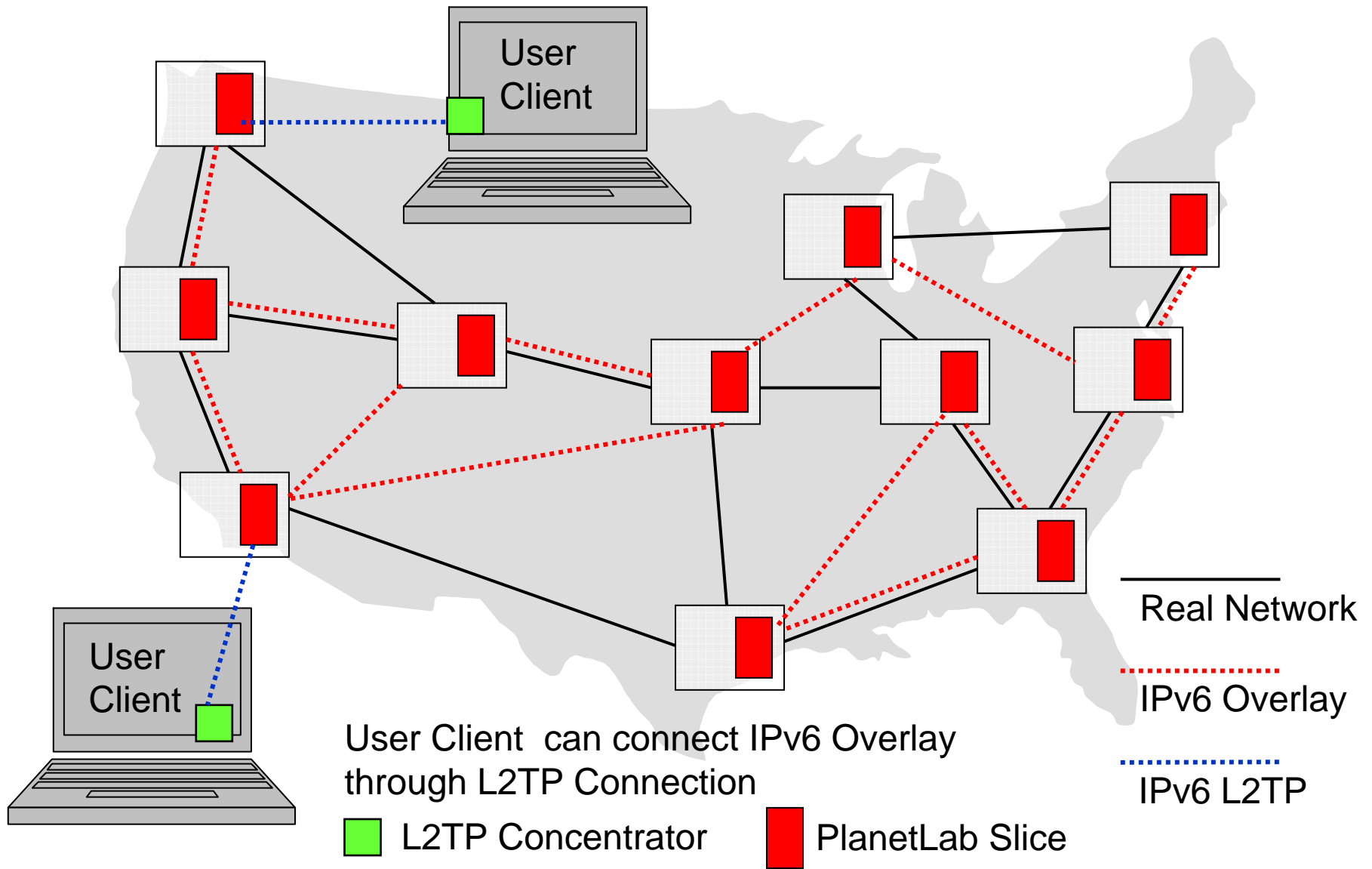
- Virtual Network Infrastructure over PlanetLab
- To allow slices to experiment with network layer without having to modify kernel
- Two components
  - UML (User Mode Linux) - private network interfaces for each VM
  - “Click” - packet forwarding engine
- Using openVPN for external link

# Deploying an Overlay on PlanetLab

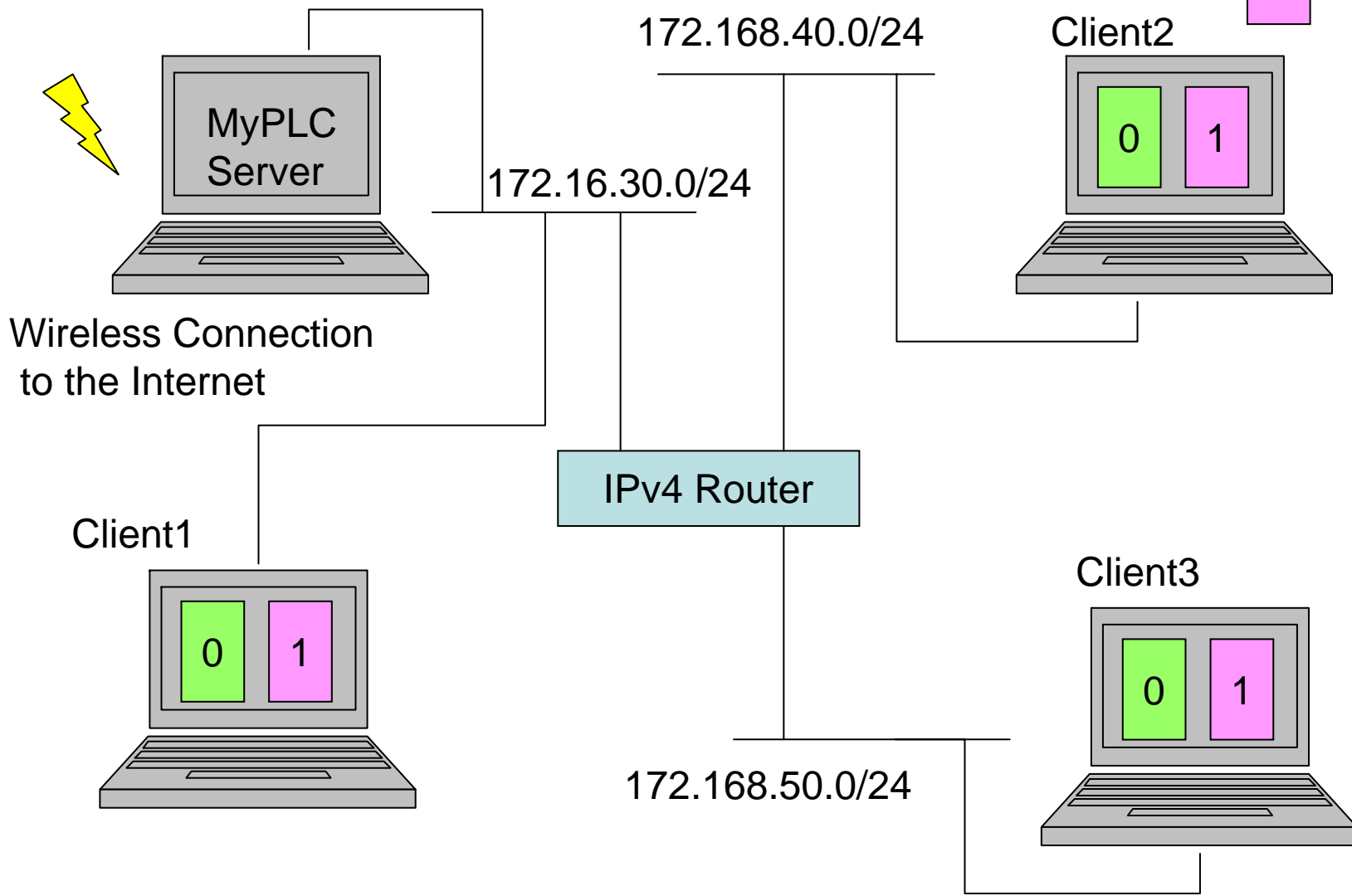
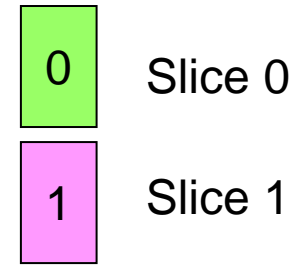


- Use UML as a VM
  - Enable kernel modification.
  - Utilize kernel routing table
- Tunneling packet by UDP tunneling
- L2TP enables outside user to join the overlay network
- UDP tunnels are configured through an automated script

# Integrated IPv6 Access Technology (L2TP)



# Demo Configuration



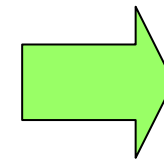


# Orbit : Auto Configuration of UDP Tunnel and Route

Topology Configuration file

```
nodes:  
pl0: pl_demo@pl0.xcast.jp  
pl1: pl_demo@pl1.xcast.jp  
pl0:  
tun:  
eth0:  
  addr: 2001:100::1  
  plen: 64  
  port: 10000  
connect:  
  node: pl1  
  intf: eth0  
forward:  
  - 2001:110::/64
```

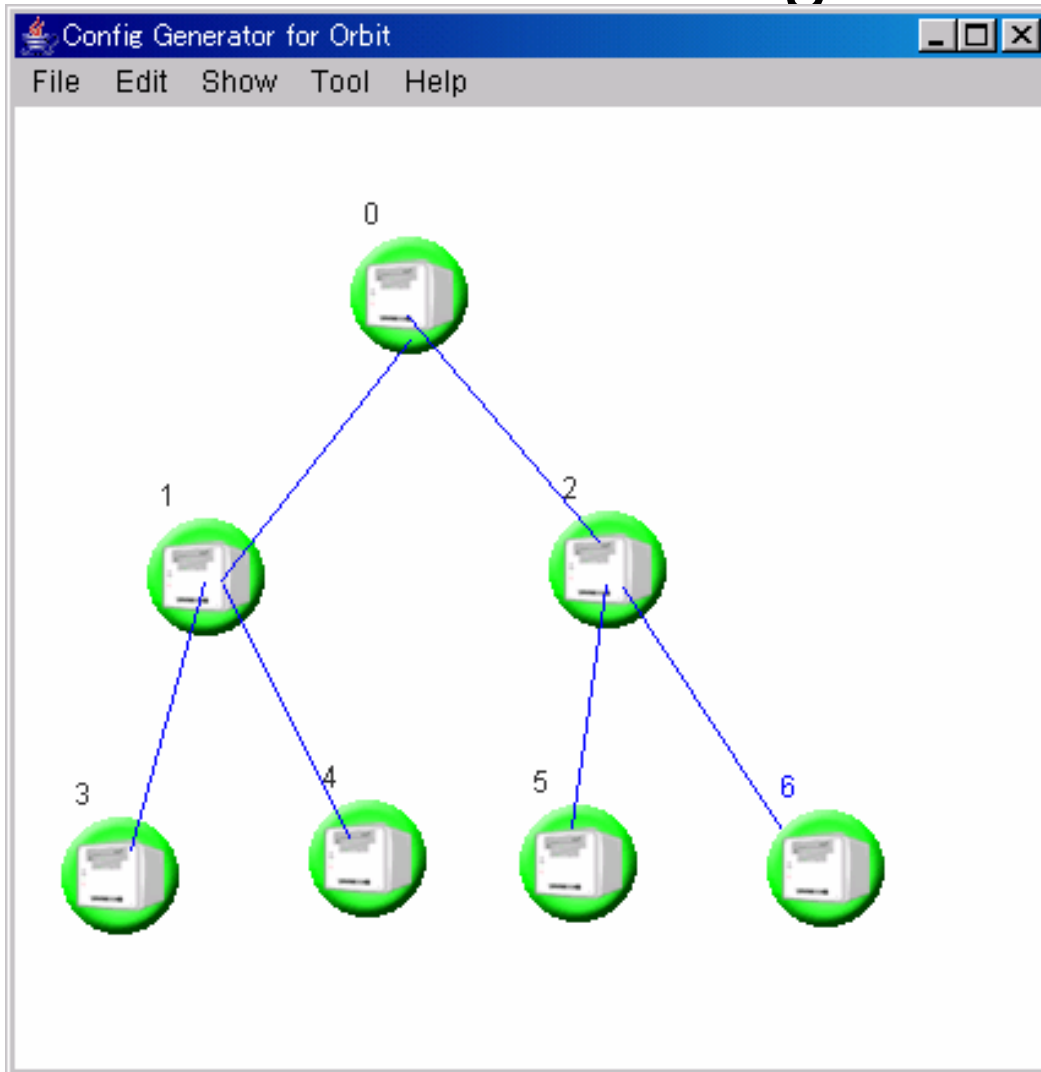
```
pl1:  
tun:  
eth0:  
  addr: 2001:100::2  
  plen: 64  
  port: 10000  
connect:  
  node: pl0  
  intf: eth0  
.....
```



Automatic  
configuration  
for  
each node

# Graphical Config Editor

- Create Orbit config File using GUI

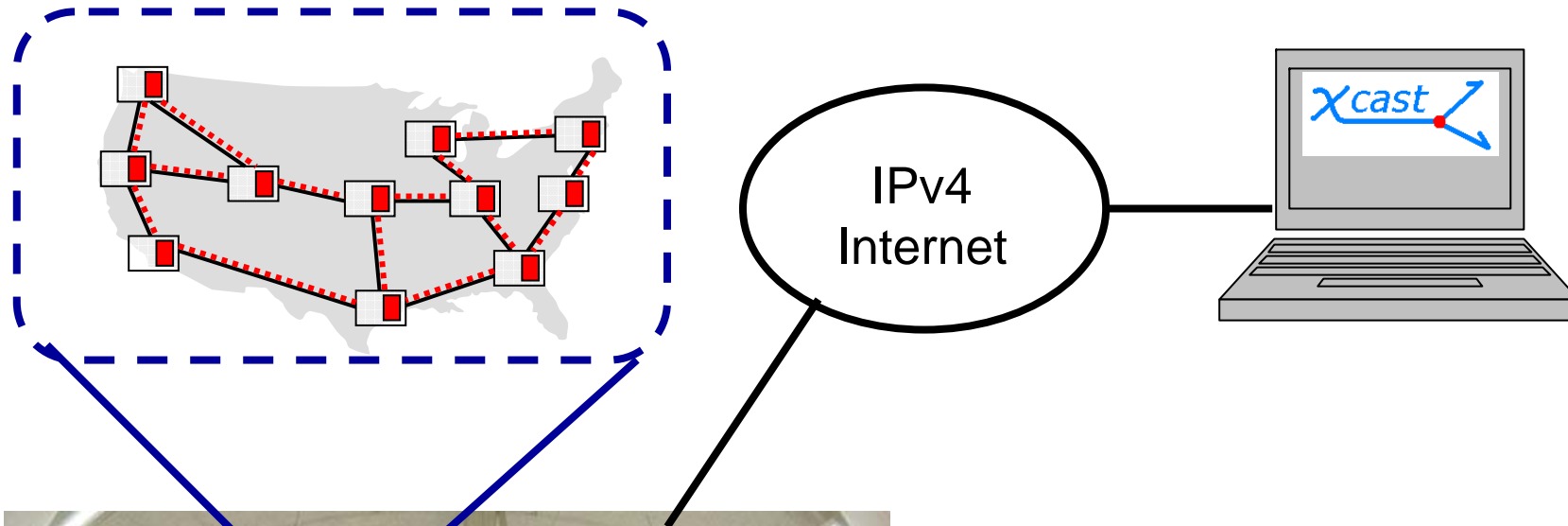


```
nodes:  
  pl0: pl_demo@pl0.xcast.jp  
  pl1: pl_demo@pl1.xcast.jp  
  ...  
pl0:  
  tun:  
    eth0:  
      addr: 2001:100::1  
      plen: 64  
      port: 10000  
      connect:  
        node: pl1  
        intf: eth0  
      forward:  
        - 2001:110::/64
```

# Demo

1. Booting MyPLC (Private PlanetLab)
2. Configure overlay network using Orbit
3. Run XCAST6 demo software
4. StarBED Demonstration

# Large Scale Experiment with StarBED



IPv6 over UDP over IPv4

StarBED, the internet emulator  
with 680 cluster of PC & VLAN-SW  
<http://www.starbed.org/>

# Next Steps

- Performance measurement
  - Delay, Jitter, Bandwidth
  - Improvement
- Packaging for PlanetLab / MyPLC users.
  - Documentation
  - Source code will be public.
- Large scale deployment in StarBED